# LO9 – Embed non-procedural queries in a procedural language

## PL/SQL Basics

PL/SQL Stands for:

### Advantages of PL/SQL



### PL/SQL Block

A block has 3 sections:

* 1. Optional
  2. Declares place holders (variables, constants, records, cursors)
  3. Required
  4. Where the program logic is written (loops, conditionals, sql)
  5. Optional
  6. Errors are handled by this sections
  7. Errors not handled will cause the block to terminate abruptly with errors.

So at the lowest level, a block would look like:

DECLARE

*(Variable Declaration Area)*

BEGIN

*(Program Execution area)*

EXCEPTION

*(Exception/Error handling area)*

END;

NOTE: you can nest blocks within another block. These inner blocks are contained within the execution section of the outer blocks.

**Example of nested blocks:**

DECLARE

BEGIN

DECLARE

BEGIN

Outer block

Inner block

EXCEPTION

END;

EXCEPTION

END;

#### Variable names

* Must begin with a letter
* Can have up to 30 characters
* letters, numbers, $, #, \_ are all fair game to use in a variable name

#### Available datatypes

<https://docs.oracle.com/cd/B28359_01/appdev.111/b28370/datatypes.htm#i10924>

**SQL datatypes**

* + VARCHAR2(size), CHAR(size) Sizes can be from 1-32767
  + NUMBER (size, decimals)
  + DATE

**PL/SQL datatypes**

* + BINARY\_INTEGER
    - Stores values in binary format
    - Has slightly smaller storage space requirements
  + BOOLEAN
    - Has a null value until it is assigned TRUE or FALSE

#### Variable Declaration

* Each variable declaration is a separate statement that ends with a semi colon

VariableName datatype [NOT NULL := value];

VariableName – name of the variable

Datatype – valid pl/sql or sql datatypes

NOT NULL – optional specification. NOTE: if a value is specified as NOT NULL, you must initialize the value when declared.

Value – optional. Used to initialize the variable

Example:

DECLARE

Salary NUMBER(4);

Dept VARCHAR2(10) NOT NULL:= “HR Dept”;

BEGIN…

#### Variable Scope



**EXAMPLE of scope**

(1)DECLARE

myVar1 number(5);

BEGIN

(2)DECLARE

myVar2 number(5);

BEGIN

END;

(3)DECLARE  
 myVar3 number(5);

BEGIN

END;

END;

In the example above:

myVar1 can be accessed in all the execution areas

myVar2 can only be accessed in #2

myVar3 can only be accessed in #3

### Constants

ConstantName CONSTANT datatype(size);

Example:

DECLARE

Salary\_increase CONSTANT NUMBER(3):= 100;

BEGIN…

### Operators

1. **Arithmetic**

Exponentiation \*\*

Multiplication \*

Division/

Addition +

Subtraction –

Negation – (eg. -7)

1. **Relational**

Equal =

Not equal != or <>

Greater than >

Greater than or equal >=

Less than <

Less than or equal <=

1. **Logical**

AND

OR

NOT

1. **OTHER**

Can use other Oracle functions:

UPPER, LOWER, INSTR, SUBSTR, RTRIM, LENGTH, TO\_DATE, TO\_CHAR, TO\_NUMBER

### To obtain input from the keyboard (user)

use an ampersand to tell oracle that a particular value should be input via the keyboard.

Example:

department\_id = &department\_id;

vNumber := To\_Number(‘&userinputNumber’);

### Displaying output

In SQL Developer:

1. Go to view menu
2. Click DBMS Output
3. In DBMS output panel, click the green “+” and select the connection

In pane where you type commands issue the following at the beginning of each session:

SET SERVEROUTPUT ON

This will allow your script to output to display in the script output pane.

To actually print out text from your scripts use:

DBMS\_OUTPUT.PUT\_LINE(‘string’);

Example:

DBMS\_OUTPUT.PUT\_LINE(‘Hello World’);

NOTE: any messages sent using DBMS\_OUTPUT are not sent until the sending program completes. There is no mechanism to flush output during the execution of a procedure.

### Conditional Statements

#### Ifs

1. **BASIC IF**

IF condition THEN

Statement1;

ELSE

Statement2;

END IF;

1. **ELSE IF (ELSIF)**

IF condition THEN

Statement1;

Statement2;

ELSIF condition2 THEN

Statement3;

ELSE

Statement4;

END IF;

1. **Nested if**

IF condition THEN

IF condition2 THEN

Statement1;

END IF

ELSIF condition3 THEN

Statement2;

ELSE

Statement3;

END IF;

#### Case

CASE (operand)

WHEN (value or search condition) THEN

Statement(s);

WHEN (….more )THEN

ELSE

Statements;

END CASE;

### Looping/Iterative Statements

1. Simple loop

LOOP

Statements; \*DO some work

IF condition THEN \*\*The exit condition

EXIT;

END IF;

Statements; \*if doesn’t exit, do some more work

END LOOP;

1. While loop   
   Remember to:
   1. Initialize variable before the loop body
   2. Increment the variable in the loop
   3. You can use EXIT or EXIT WHEN in the while loop but it’s not recommended

WHILE condition LOOP

Statements;

END LOOP;

1. For loop

FOR counterVar IN startInt..endInt LOOP

Statements;

END LOOP;

## PL/SQL Records

### What are records?

Records are:



### Declaring a record:

The General Syntax to define a record is:

TYPE record\_type\_name IS RECORD

(first\_col\_name column\_datatype,   
second\_col\_name column\_datatype, ...);

Replace above with:

* *record\_type\_name* –
* *first\_col\_name, second\_col\_name, etc.,-*
* *column\_datatype*

To base your record on a table existing in your database, use:  
*col\_name* table\_name.column\_name%type;

By declaring the field datatype in the above method, the datatype of the column is dynamically applied to the field.

**NOTE:** You can use also*%type* to declare variables and constants. 

The General Syntax to declare a record of a user-defined datatype (or in our case a record) is:

record\_name record\_type\_name;

Example: create a record datatype called employee\_type and declare a new variable called *employee\_rec* of type: employee\_type.

DECLARE

TYPE employee\_type IS RECORD

(employee\_id number(5),

 employee\_first\_name varchar2(25), **\*regular declaration**

 employee\_last\_name employee.last\_name%type, **\*based on a column from table employee called last\_name**

 employee\_dept employee.dept%type);

 employee\_salary employee.salary%type;

employee\_rec employee\_type; \*Now we are making a new record called employee\_rec.

If all the fields of a record are going to be based on the columns of a table, we can declare the record as follows:

record\_name table\_name**%ROWTYPE**;

For example, the above declaration of employee\_rec can as follows:

DECLARE

 employee\_rec employee%ROWTYPE;

### Advantages of declaring the record as a ROWTYPE

1)    
2)

**Disadvantage of declaring the record as a ROWTYPE:**1)

### Passing Values To and From a Record

**NOTE:** 

To assign values to a record you will need to assign values to the fields within the record.   
record\_name.col\_name := value;

You can also assign values to records using SELECT Statements as shown:

SELECT col1, col2

INTO record\_name.col\_name1, record\_name.col\_name2

FROM table\_name   
[WHERE clause];

If %ROWTYPE is used to declare a record then you can directly assign values to the whole record instead of each column separately. SELECT all the columns from the table into the record:

SELECT \* INTO record\_name

FROM table\_name   
[WHERE clause];

To retrieve a value from a field in the record and place it into another variable is:

var\_name := record\_name.col\_name;

## Cursors

Cursor:



There are two types of cursors in PL/SQL:

### Implicit cursors



The status of the cursor for each of these attributes are defined in the below table.

|  |  |  |
| --- | --- | --- |
| **Attributes** | **Return Value** | **How to use** |
| %FOUND | The return value is TRUE, if the DML statements like INSERT, DELETE and UPDATE affect at least one row and if SELECT ….INTO statement return at least one row. | SQL%FOUND |
| The return value is FALSE, if DML statements like INSERT, DELETE and UPDATE do not affect row and if SELECT….INTO statement do not return a row. |
| %NOTFOUND | The return value is FALSE, if DML statements like INSERT, DELETE and UPDATE at least one row and if SELECT ….INTO statement return at least one row. | SQL%NOTFOUND |
| The return value is TRUE, if a DML statement like INSERT, DELETE and UPDATE do not affect even one row and if SELECT ….INTO statement does not return a row. |
| %ROWCOUNT | Return the number of rows affected by the DML operations INSERT, DELETE, UPDATE, SELECT | SQL%ROWCOUNT |
| %ISOPEN | TRUE, if the cursor is already open in the program, False if it isn’t | SQL%ISOPEN |

### Explicit Cursors

**Four steps in using an Explicit Cursor.**

1) DECLARE

Declaring a cursor:

*DECLARE*

*CURSOR cursor\_name (parameter list)IS*

*select statement*

Replace above with:

Cursor\_name = the name for the new cursor

select statement = any valid SQL SELECT statement. You can have variables inserted into your SELECT statement BUT the variables must have been declared before the cursor has been declared.

Parameter list (optional) = the list of variables that you want to use in your Select statement. This list is comma-separated.

*DECLARE*

*CURSOR emp\_cur IS*

*SELECT \**

*FROM emp\_tbl*

*WHERE salary > 5000;*

In the above example we are creating a cursor ‘emp\_cur’ on a query which returns the records of all the employees with salary greater than 5000. Here ‘emp\_tbl’ in the table which contains records of all the employees.

*DECLARE*

*CURSOR emp\_cur (salary\_in NUMBER)IS*

*SELECT \**

*FROM emp\_tbl*

*WHERE salary > (salary\_in);*

2) OPEN

Opening a Cursor

Syntax:  
*OPEN cursor\_name; --no parameters*

*OPEN cursor\_name (parameter values); --passing in parameters*

3) FETCH

Fetch the next row of data from the cursor to make it the active set.

Fetch works using the following steps:

Points to remember while fetching a row:



Syntax:

*FETCH cursor\_name INTO record\_name;*

OR   
*FETCH cursor\_name INTO variable\_list;*

4) CLOSE

Close the cursor

*CLOSE cursor\_name;*

So Put it all together to use your explicit cursor like:

*DECLARE*

*variables;*

*records;*

*create a cursor;*

*BEGIN*

*OPEN cursor;*

*FETCH cursor;*

*process the records;*

*CLOSE cursor;*

*END;*

#### Explicit Cursor Attributes

Errors can occur when:

a)   
b)

Available attributes for checking the status of an explicit cursor.

|  |  |  |
| --- | --- | --- |
| **Attributes** | **Return values** | **Example** |
| %FOUND | TRUE, if fetch statement returns at least one row. | Cursor\_name%FOUND |
| FALSE, if fetch statement doesn’t return a row. |
| %NOTFOUND | TRUE, if fetch statement doesn’t return a row. | Cursor\_name%NOTFOUND |
| FALSE, if fetch statement returns at least one row. |
| %ROWCOUNT | The number of rows fetched thusfar by the fetch statement | Cursor\_name%ROWCOUNT |
| If no row is returned, the PL/SQL statement returns an error. |
| %ISOPEN | TRUE, if the cursor is already open in the program | Cursor\_name%ISNAME |
| FALSE, if the cursor is not opened in the program. |

#### Using Loops with Explicit Cursors:

Three methods of using cursors to deal with multiple rows of data:

Cursor with a basic loop:

*LOOP*

*Statement(s)…*

*FETCH cursor\_name INTO record\_name  
 EXIT WHEN condition*

*Statements…  
END LOOP;*

\*NOTE: condition is usually when an explicit cursor attributes is equal to some value. For example: cursor\_name%NOTFOUND

**Cursor for WHILE loop:**

*WHILE condition THEN*

*LOOP*

*Statement(s)*

*FETCH cursor\_name INTO record\_name;*

*End LOOP;*

\*NOTE: condition is usually when explicit cursor attributes are equal to some value. For example: cursor\_name%FOUND

**Cursor with a FOR Loop:**

When using FOR LOOP you DO NOT:



**Syntax:**

*--No parameters*

*FOR record\_name IN cursor\_name*

*LOOP*

*process the row...*

*END LOOP;*

*--Parameters*

*FOR record\_name IN cursor\_name(parameter values)*

*LOOP*

*Process the row…*

*END LOOP;*

## Exception Handling

When an exception occurs, a message which explains its cause is received.   
PL/SQL Exception message consists of three parts.   
1)   
2)   
3)

By handling the exceptions we can ensure a PL/SQL block does not exit abruptly.

### Structure of Exception Handling.

***General Syntax :***

*DECLARE*

*BEGIN*

*EXCEPTION*

*WHEN exception\_name1 THEN*

*-Error handling statements*

*WHEN exception\_name2 THEN*

*-Error handling statements*

*WHEN Others THEN*

*-Error handling statements*

*END;*

### Using PL/SQL statements in the Exception Block.

When an exception is raised:

### Types of Exception.

There are 3 types of Exceptions.   
a) Named or predefined System Exceptions   
b) Unnamed or internally defined System Exceptions   
c) User-defined Exceptions

#### Named System Exceptions

Named system exceptions are:   
1)   
2)   
3)

|  |  |  |
| --- | --- | --- |
| **Exception Name** | **Reason** | **Error Number** |
| CURSOR\_ALREADY\_OPEN | Trying to open a cursor that is already open. | ORA-06511 |
| INVALID\_CURSOR | performing an invalid operation on a cursor like closing a cursor, fetch data from a cursor that is not opened. | ORA-01001 |
| NO\_DATA\_FOUND | a SELECT...INTO clause does not return any row from a table. | ORA-01403 |
| TOO\_MANY\_ROWS | When you SELECT or fetch more than one row into a record or variable. | ORA-01422 |
| ZERO\_DIVIDE | When you attempt to divide a number by zero. | ORA-01476 |

**More can be found at:**

[**http://docs.oracle.com/cd/B28359\_01/appdev.111/b28370/errors.htm**](http://docs.oracle.com/cd/B28359_01/appdev.111/b28370/errors.htm)

**For Example:**Suppose a NO\_DATA\_FOUND exception is raised we can write code to handle the exception as given below.

*BEGIN*

*Execution section*

*EXCEPTION*

*WHEN NO\_DATA\_FOUND THEN*

*dbms\_output.put\_line ('A SELECT...INTO did not return any row.');*

*END;*

Oracle also has two helpful functions that we can use:

1. SQLERRM –  
     
     
   Example:  
    DBMS\_OUTPUT.PUT\_LINE(SQLERRM(-60));  
    DBMS\_OUTPUT.PUT\_LINE(SQLERRM);
2. SQLCODE –

#### Unnamed System Exceptions

There are two ways to handle unnamed system exceptions:   
1.   
2.

**PRAGMA** -Signifies that the statement is a compiler directive. Pragmas are processed at compile time, not at run time. They do not affect the meaning of a program; they convey information to the compiler.

To assign a name to unnamed system exceptions use a **Pragma** called **EXCEPTION\_INIT.**   
**EXCEPTION\_INIT** will associate a predefined Oracle error number to a programmer\_defined exception name.

Unnamed system exceptions:  
•   
•   
•

The general syntax to declare unnamed system exception using EXCEPTION\_INIT is:

*DECLARE*

*exception\_name EXCEPTION;*

*PRAGMA*

*EXCEPTION\_INIT (exception\_name, Err\_code);*

*BEGIN*

*Execution section*

*EXCEPTION*

*WHEN exception\_name THEN*

*handle the exception*

*END;*

#### User-defined Exceptions

Steps to be followed to use user-defined exceptions:   
•   
•   
•

*DECLARE*

*Exception\_name EXCEPTION;*

*BEGIN*

*RAISE Exception\_name; --usually called as a result of a conditional statement*

*EXCEPTION*

*WHEN Exception\_name THEN*

*--do something*

*END;*

*END;*

### Raising an error

RAISE\_APPLICATION\_ERROR ( )



RAISE\_APPLICATION\_ERROR is used for the following reasons,

Syntax:

RAISE\_APPLICATION\_ERROR (error\_number, error\_message);

• The Error number must be between -20000 and -20999, these will be provided by the programmer   
• The Error\_message is the message you want to display when the error occurs. Can be up to 2048 characters long.

Steps to be followed to use RAISE\_APPLICATION\_ERROR procedure:   
1.   
2.   
3.

*DECLARE*

*Exception\_name EXCEPTION;*

*BEGIN*

*RAISE Exception\_name; --usually called as a result of a conditional statement*

*EXCEPTION*

*WHEN Exception\_name THEN*

*RAISE\_APPLICATION\_ERROR (error\_number, error\_message);*

*END;*